## Minimum spannig trees Data Structures and Algorithms for Computational Linguistics III (ISCL-BA-07)

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Winter Semester 2025/26

## Minimum spanning trees

- A minimum spanning tree (MST) is a spanning tree of weighted graph with minimum total weight
   MST is a fundamental problem with many applications
- including - Network design (communication, transportati
- Network design (communication, transportation, electrical, ...)
  Cluster analysis
  Approximate solutions to traveling salesman problem
  Object/network recognition in images
  Avoiding cycles in broadcasting in communication networks
- - networks

     Dithering in images, audio, video

     Error correcting codes
  - DNA sequencing



## Prim-Jarník algorithm

- · Prim-Jarník algorithm is a greedy algorithm for finding an MST for a weighted undirected graph Algorithm starts with a single 'start' node, and grows the MST greedily
- At each step we consider a cut between nodes visited and the rest of the nodes, and select the minimum edge across the cut
- · Repeat the process until all nodes are visited

# Prim-Jarník algorithm

 $\begin{array}{l} \text{pick any node s} \\ \mathsf{C}[s] \leftarrow 0 \\ \text{for each node } v \neq s \text{ do} \end{array}$ 

- Two loops over number of nodes n, O(n²) if we need to search
- . If we use a heap for Q, we can
- reduce the complexity

6: T := 27: Q := nodes
8: while Q is not empty do
9: Retrieve with min C[v] from Q
10: Connect v to T
11: for edge (v, w), where w is in Q do

12: Continue w > Cive them if cost(v, w) < C[w] then  $C[w] \leftarrow cost(v, w)$   $E[w] \leftarrow v$ 

 $C[v] \leftarrow \infty$   $E[v] \leftarrow None$ 

# Kruskal's algorithm



### Directed trees

- Trees with directed edges come in a few flavors

   A routed directed time (arboroscomos) is an acyclic directed graph where all nodes are reachable from the root node through a single directed path (this is what computational linguists simply call a trey

   An arti-arboroscomo is a rooted directed tree where

  - A polytree (also called a directed tree) is a directed graph where undirected edges form a tree
- The equivalent of finding an MST in a directed graph is finding a rooted directed tree (arborescence)

# Spanning trees

- A spanning tree of a graph is
  - . A spanning subgraph: it includes all nodes . It is a tree: it is acyclic, and connected



The 'cut property'

- . A cut of a graph is a partition that divides its nodes into two disjoint . Given any cut, the edge with the lowest weight across the cut is in the MST



Prim-Jarník algorithm



### Kruskal's algorithm

- \* Another popular algorithm for finding MST on undirected graphs
- The main idea is starting with each node in its own partition
  - . At each iteration, we choose the edge with the minimum weight acre two clusters, and join them
  - · Algorithm terminates when there are no clusters to joir

## Kruskal's algorithm

- . Loop over edges, but beware of the
- sorting requirement With careful choice of data
- structures complexity is O(m lor m)
- T ← Ø
   for each node v do
   create\_cluster(v)
   for (u,v) in edges sorted by weight do
- if cluster(u)  $\neq$  cluster(v) then  $T \leftarrow T \cup \{(u, v)\}$ union(cluster(u), cluster(v))

# Chu-Liu/Edmonds algorithm

- The MST for a directed graph has to start from a designated root node
   If selected node has any incoming edges, remove them
   It is also a common practice to introduce an artificial root node with equal-weight edges to all nodes
  - \* For all non-root nodes, select the incoming edge with lowest weight, remove
  - $\ast\,$  If the resulting graph has no cycles, it is an MSI
  - . If there are cycles, break them
    - Consider the cycle as a single nod
       Select the incoming edge that yiel
- e lowest cost if used for breaking the cycle Repeat until no cycles remain

Chu-Liu/Edmonds algorithm Chu-Liu/Edmonds algorithm The algorithm is generally defined recursively: at each step, create a new graph with a contracted cycle call the procedure with the new graph At most n recursions: the cycle has to include more nodes at every step At each call, m steps for finding minimum incoming edge (also finding a cycle with O(n), but m ≥ n)  $\bullet$  The 'vanilla' algorithm runs in O(mn) There are improved versions Chu-Liu/Edmonds algorithm in Computational Linguistics Chu-Liu/Edmonds for dependency parsing subject root object Marry \* Begin with fully connected weighted graph, except the root node has no incoming edges  $\ast$  Weights are estimated from a treebank, typically determined by a machine ning method train We often use probabilities rather than costs/distances, so, rather than minimizing, maximize the weight of the tree · In a dependency analysis, the st cture of the sentence is represented by asymmetric binary relations between syntactic units \* Given the fully connected graph, now the parsing becomes finding the MST . Each relation defines one of the words as the head and the other as dependent This method is one of the most common (and successful) approaches to dependency parsing . Often an artificial root node is used for comput The links (relations) may have labels (dependency types) · A dependency analysis (parse) is simply a rooted directed tree Summary Acknowledgments, credits, references · Minimum spanning trees have many applications An MST of a undirected graph can be found (efficiently) using Prim-Jamik or Kruskal's algorithms For directed graph, the corresponding problem can be solved using Chu-Liu/Edmonds algorithm (technically what we find is a rooted directed Goodrich, Michael T., Roberto Tamassia, and Michael H. Goldwasser (2013) Data Structures and Algorithms in Python. John Wiley & Sons, Incorporated. is \* MST also has quite a few applications in CL/NLP Next: · Maps and hashing Reading: Goodrich, Tamassia, and Goldwasser (2013, chapter 10)